



CCI SHOWCASE

WEDNESDAY, APRIL 28
 12:30 - 5 PM
 TERRACE LOUNGE

12:30 Poster Session	
1:00 Welcome Statement by Peter Bloniarz	
1:15 Jonathan Garcia	<i>Game Design: Invader</i>
1:30 Adam Fahrenkopf	<i>Game Design: Team 3</i>
1:45 Ken Burford	<i>Game Design</i>
2:00 Josh Avery	<i>The Future is Now: Special Collections, Academic Libraries and Higher Education in the 21st Century</i>
2:15 Matthias Sato	<i>Game Design</i>
2:30 Tim Miller & Bret Hebert	<i>Endless Outlaw, Spectacular! (The Game)</i>
2:45 Ben Carle	<i>Beyond Regular: Pattern Matching with Extended Regular Expressions</i>
3:00 Gagan Singh	<i>Cloud Computing</i>
3:15 Social Robotics Class	
3:30 Andrew Marshall	<i>Symbolic Protocol Analysis</i>
3:45 Ewa Musial	<i>Modeling and Testing of Service-Oriented Applications</i>
4:00 Matt Olivo	<i>Designing a Game Engine</i>
4:15 Thanks for coming!	
4:30 Poster Session	
5:00 CCI Showcase ends	

Poster Session	
UAlbany SLA	<i>Trip to Norman Rockwell Museum</i>
Lucy Bungo & Eugenia Kim	<i>IA3C Conference in Toronto</i>
Catherine Stollar Peters	<i>Social Media Policy in Government: A Critical Analysis of 26 Policies</i>
Mark Nelson	<i>Libraries and Librarianship in the Late Victorian Era</i>