Von Neumann and Morgenstern Expected Utility Maximization

Define a utility function so choice under uncertainty maximizes the expected utility of wealth,

We assume positive marginal utility.

Utility Unique Only up to Positive Linear Transformation

For

$$v(w) = a + bu(w), b > 0,$$

then

$$E[v(w)] = a + bE[u(w)],$$

so the two utility functions are equivalent.

Risk Indifference

Risk indifference means that the individual chooses the gamble to maximize expected wealth

$$E(w)$$
.

The individual is risk indifferent if and only if the utility function is linear,

$$u(w) = a + bw, b > 0,$$

SO

$$E[u(w)] = a + bE(w).$$

Risk Aversion

The individual is risk averse if he will trade off less risk for a reduced expected value. The individual is risk averse if and only if the utility function is concave.

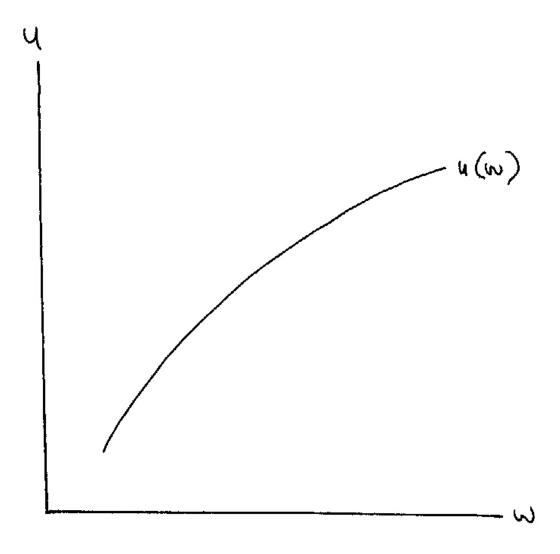


Figure 1: Risk Aversion

Axiomatic Basis

If the choice under uncertainty satisfies certain reasonable axioms, then one can construct a utility function that explains the choice (von Neumann and Morgenstern [1]).

Axioms:

- Completeness;
- Transitivity;
- Continuity;
- Substitution.

Completeness

For any two gambles A and B, the individual either prefers one to the other or is indifferent between them: either $A \succ B$, $B \succ A$, or $A \sim B$.

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Transitivity

A > B and B > C implies A > C.

Continuity

Notation: $p \circ A + (1 - p) \circ B$ means to receive A with probability p and B with probability 1 - p.

Continuity: if A > B > C, then there exists some probability p such that

$$\mathbf{B} \sim p \circ \mathbf{A} + (1-p) \circ \mathbf{C}$$
.

Substitution

The substitution of indifferent gambles has no effect on the preference ordering:

$$p \circ A + (1-p) \circ C \sim p \circ B + (1-p) \circ C$$

if $A \sim B$.

Example of Substitution

A: \$5 with probability 1.

B: \$10 with probability 1.

C: \$4 with probability $\frac{1}{2}$, \$7 with probability $\frac{1}{2}$.

If $A \sim C$, then the individual is indifferent between:

\$5 with probability p, \$10 with probability 1 - p.

\$4 with probability $\frac{1}{2}p$, \$7 with probability $\frac{1}{2}p$, \$10 with probability 1-p.

Definition of Utility

Let A denote the best outcome, and let Z denote the worst outcome. For a gamble B, define its utility u(B) as the probability such that

$$\mathbf{B} \sim p \circ \mathbf{A} + (1-p) \circ \mathbf{Z}$$
.

Proof of Expected Utility Property

To show:

$$u[p \circ B + (1-p) \circ C] = pu(B) + (1-p)u(C).$$

Proof:

$$\begin{aligned} p \circ \mathbf{B} + (1 - p) \circ \mathbf{C} &\sim p \circ [u(\mathbf{B}) \circ \mathbf{A} + (1 - u(\mathbf{B})) \circ \mathbf{Z}] \\ &+ (1 - p) \circ [u(\mathbf{C}) \circ \mathbf{A} + (1 - u(\mathbf{C})) \circ \mathbf{Z}] \\ &\sim [pu(\mathbf{B}) + (1 - p)u(\mathbf{C})] \circ \mathbf{A} \\ &+ \{p [1 - u(\mathbf{B})] + (1 - p) [1 - u(\mathbf{C})]\} \circ \mathbf{Z}. \end{aligned}$$

The latter has utility pu(B) + (1 - p)u(C).

References

[1] J. von Neumann and O. Morgenstern. *Theory of Games and Economic Behavior*. Princeton University Press, Princeton, NJ, third edition, 1953. QA269V65 1953 (originally 1944).