

CSI 333 – Programming at the Hardware-Software Interface

Illustrating the use of memset, memcpy and memcmp

Handout 11.1

```
#include <stdio.h>
#include <string.h>

#define SIZE 5

/* Example to illustrate memory functions (memset, memcpy and */
/* memcmp) in string.h. */

int main(void) {

    int a[SIZE], b[SIZE], i;
    char x[SIZE];

    /* Initialize the first SIZE-1 characters of x to 't'. */
    memset(x, 't', (size_t)SIZE-1);
    x[SIZE-1] = '\0'; /* Add the terminating '\0'. */
    printf("String x is: %s\n", x);

    /* Put values into array a. */

    for (i = 0; i < SIZE; i++)
        a[i] = i;

    /* Copy array a into b using memcpy. Note that sizeof(a) */
    /* will correctly give the number of bytes to be copied. */

    memcpy(b, a, sizeof(a));
    for (i = 0; i < SIZE; i++)
        printf("b[%d] = %d\n", i, b[i]);
```

(over)

```
/* Compare a and b using memcmp. */

if (memcmp(a, b, sizeof(a)) == 0) {
    printf("The array contents are identical.\n");
}
else {
    printf("The array contents are NOT identical.\n");
}

/* Make a change to b and again compare a and b using memcmp. */

b[SIZE-1] = 0;
if (memcmp(a, b, sizeof(a)) == 0) {
    printf("The array contents are identical.\n");
}
else {
    printf("The array contents are NOT identical.\n");
}
} /* End of main. */
```

Output:

```
String x is: tttt
b[0] = 0
b[1] = 1
b[2] = 2
b[3] = 3
b[4] = 4
The array contents are identical.
The array contents are NOT identical.
```